Version Information:
- StudioLive Series III (all models) - v2.5.17953
- NSB 16.8 - v1.3.1.17882
- NSB 8.8 - v1.3.1.17882
- EarMix - v1.3.0.17971
- SW5E - v1.2.16705
- AVB-D16 - v1.0.0.17358

Supporting Software:
- Universal Control (Mac/PC) - v3.5.2.65533
- UC Surface (iOS/Android) - v3.5.0.64605
- QMix-UC (iOS/Android) - v3.1.0.54974
- Capture (Mac/PC) - v3.0.4.63149

Capture 3.0 is compatible with the following PreSonus Hardware and Software:
- StudioLive 16.4.2 classic
- StudioLive 24.4.2 classic
- StudioLive 16.0.2 classic
- StudioLive 16.0.2 USB
- StudioLive 16.4.2AI
- StudioLive 24.4.2AI
- StudioLive 32.4.2AI
- StudioLive RM32AI
- StudioLive RM16AI
- StudioLive RML32AI
- StudioLive RML16AI
- StudioLive AR8
- StudioLive AR12
- StudioLive AR16
- StudioLive AR22
- StudioLive AR8c
- StudioLive AR12c
- StudioLive AR16c
- StudioLive 32 Series III Console Mixer
- StudioLive 24 Series III Console Mixer
- StudioLive 16 Series III Console Mixer
- StudioLive 64S Series III Console Mixer
- StudioLive 32S Series III Console Mixer
- StudioLive 32SX Series III Console Mixer
- StudioLive 32SC Series III Console Mixer
- StudioLive 32R Series III Rack Mixer
- StudioLive 24R Series III Rack Mixer
- StudioLive 16R Series III Rack Mixer
- UC Surface 3.5
**Fixed In This Release:**

- Series III USB performance improvements on computers with certain 9th and 10th Gen Intel i-Series processors running Windows 10x64
- 16R - Main Mix audio does not pass to Matrix after switching sample rate
- Stagebox Mode Must Be Reapplied After Sample Rate Change
- 64s: Mixes 17-32 FX Ret are mono sum

**Known Issues:**

**DAW Mode**

- (Native Mode) Channel parameters may not populate in Fat Channel after opening song
- (Native Mode) Series III Automation Control: Bypass Button Not Present
- (Native Mode) Newly added Plugin not automatically selected and controls not on FatCh Encoder section if another Plugin wasn't already selected when adding the new Plugin
- (Native Mode) Talkback Button Does Not Light Up In UCS When Engaged From S1
- (Native Mode) Channel Input Does Not Have Selection For "None"
- (Native Mode) Unity Fader Value Is Not Accurate
- (Native Mode) There Is No Way To Remove A Channel Insert
- (Native Mode) Write Select Channel Should Turn Red Like FaderPort 8 & 16
- (Native Mode) Pressing Inputs layer button should open Inputs section in S1 Console
- (Native Mode) Adding Send while viewing Sends view doesn't update fader level
- (Native Mode) Select Buttons For Multi-Channel Instrument Outputs Do Not Light Up

**Series III Mixers**

- No FET Comp Input/Output Link Button
- Channels added to Series III Flex Mix Subgroups in UC while viewing the Subgroup on the Console do not update until selecting another Mix and returning to the Subgroup on the Console
- Slight graphical glitch on Mac with UC Surface Interface Mode USB Send matrix display

If issues are experienced loading converted Scenes that were created on earlier firmware versions, it may be necessary to rebuild them.

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