

## **Universal Control 2.1.1 Milestone Release Notes**

6/27/17

### **Version Information:**

- Universal Control 2.1.1 (Mac/PC) - 2.1.1.43544
- UC Surface (iOS/Android) - 2.1.1.43544
- QMix-UC (iOS/Android) - 2.0.2.43283
- Capture (Mac/PC) - 2.3.2.43180

### **New In This Release:**

- UC Surface support for Android Tablets

### **The Follow Android devices should be Compatible with UC Surface:**

- Any device running Android 5.0 or later with a minimum screen resolution of 1024x768

### **The Follow Android devices should be Compatible with Qmix-UC:**

- Any device running Android 5.0 or later

*NOTE: Given the sheer number and variety of Android devices, there is no way to comprehensively qualify all devices that support Android 5.0 or later. Any device running Android 5.0 should work, but support and functionality may vary. UC Surface also requires a minimum screen resolution of 1024x768.*

### **The Following iOS devices are Compatible with UC Surface (running iOS 9.3 or later):**

- iPad (2nd generation)
- iPad (3rd generation)
- iPad (4th generation)
- iPad Mini
- iPad Mini 2
- iPad Mini 3
- iPad Mini 4
- iPad Air
- iPad Air 2
- iPad Pro

### **The Following iOS devices are Compatible with QMix-UC (running iOS 9.3 or later):**

- iPhone 4S
- iPhone 5
- iPhone 5C
- iPhone 5S
- iPhone 6
- iPhone 6 Plus
- iPhone 6S
- iPhone 6S Plus
- iPhone SE
- iPhone 7
- iPhone 7 Plus
- iPod touch (5th Generation)
- iPod touch (6th Generation)

**UC 2.1.1 Supports the following Operating Systems:**

- Windows 7 Service Pack 1 + Platform Update (32 bit & 64 bit)
- Windows 8.1 (32 bit & 64 bit)
- Windows 10 (32 bit & 64 bit)
- OS X 10.8.5 (Mountain Lion)
- OS X 10.9 (Mavericks)
- OS X 10.10 (Yosemite)
- OS X 10.11 (El Capitan)
- OS X 10.12 (Sierra)

**Capture 2.3 is compatible with the following PreSonus Hardware and Software:**

- StudioLive 16.4.2 classic
- StudioLive 24.4.2 classic
- StudioLive 16.0.2 classic
- StudioLive 16.4.2AI
- StudioLive 24.4.2AI
- StudioLive 32.4.2AI
- StudioLive RM32AI
- StudioLive RM16AI
- StudioLive RML32AI
- StudioLive RML16AI
- StudioLive AR8
- StudioLive AR12
- StudioLive AR16
- StudioLive 32 Series III
- StudioLive 24 Series III
- StudioLive 16 Series III
- UC Surface 2.1.1

**UC 2.1.1 Does Not Support the Following Legacy Operating Systems:**

- Versions of Windows 7 earlier than Service Pack 1 + Platform Update
- Windows 8 (users should update to Windows 8.1)

## **Fixed In This Release:**

### **UC Surface:**

- Series III Mixers: Missing Key Filter control for Compressor
- AI/RM Mixers: Missing Key Source selection for Gate
- AI/RM Mixers: Mixer not seen in UC Launcher via Firewire after install on some systems
- AI/RM Mixers: FX Parameter Edit Popup displays wrong label

### **Studio 192:**

- Speaker select switch B & C doesn't have output unless you toggle

### **Faderport 8:**

- Issues with inability to Update Firmware

### **Quantum:**

- Final fixes and improvements for Quantum

## **Known Issues:**

### **UC Surface**

- Series III: SL16 and SL24 PC driver/device labels wrong in Windows Sound Properties
  - With clean install of Universal Control 2.1.1 they will be correct, but when installing over prior versions they may not be.
- Series III User Layer Scene Recall Filter can only be switched on the mixer
  - Filter control not available in UC Surface yet. Recalling scenes in UCS does follow the User Layer Recall Filter setting on the mixer.
- Control and metering on UC Surface instance connected via Firewire may exhibit lag on some systems
- Copy, Delete, & Rename Local Scenes for Cascaded mixers not functioning as expected
- RM/RML: Fat Channel Reset Button Does Not Reset the HPF (or LPF)
- RM/RML: FX issues with Cascaded RM/RML mixers
  - UC Surface and CS18 not controlling some of Slave mixer's FX Bus settings (volume, mute, Pre/Post)
- AI/RM/Studio Interfaces: FX Preset list does not update automatically when selecting FX Busses (must exit FX and return to update preset list)
- AI/RM Mixers: FX Bus Master is missing HPF control
- AI/RM Mixers: Restoring a Mixer Backup over Firewire is not possible.
  - Must be done over Network connection
- AI/RM Mixers: Auxiliary Firewire Input 52 driver label is incorrect
- AI Consoles: Solo level missing from Settings page
- AI Consoles: Channel Type and Channel Color not persistent or shared across clients
  - Not implemented in firmware yet

### **Capture**

- Playback routing incorrect with cascaded classic StudioLive 16.4.2 consoles

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