UC Surface 1.5.1 Release Notes

Version Info:

UC Surface - 1.5.1.38092 (w/ driver version 4.2.1.46437)
Capture - 2.2.0.37685
AI Console firmware - v8596
RM firmware - v8591
CS18 firmware - v8591
Studio 192 firmware - v1.6-27

UC Surface 1.5.1 Supports the following Operating Systems:

- Windows 7 Service Pack 1 + Platform Update (32 bit & 64 bit)
- Windows 8.1 (32 bit & 64 bit)
- Windows 10 (32 bit & 64 bit)
- OS X 10.8.5 (Mountain Lion)
- OS X 10.9 (Mavericks)
- OS X 10.10 (Yosemite)
- OS X 10.11 (El Capitan)

Capture 2.2 Supports the following PreSonus Hardware and Software

- StudioLive 16.4.2
- StudioLive 24.4.2
- StudioLive 16.0.2
- StudioLive 16.4.2AI
- StudioLive 24.4.2AI
- StudioLive 32.4.2AI
- StudioLive RM32AI
- StudioLive RM16AI
- StudioLive CS18AI (Remote Capture Control)
- UC Surface 1.5.1 (Remote Capture Control)

Current iOS App versions Compatible with the StudioLive AI family mixers (available on the iTunes App Store):

- UC Surface version 1.5.1.38092
- QMix-AI version 1.2.29258
The Following iOS devices are Compatible with UC Surface (running iOS 8 or later):

- iPad (2nd generation)
- iPad (3rd generation)
- iPad (4th generation)
- iPad Mini
- iPad Mini 2
- iPad Mini 3
- iPad Mini 4
- iPad Air
- iPad Air 2
- iPad Pro

The Following iOS devices are Compatible with QMix-AI (running iOS 8 or later):

- iPhone 4S
- iPhone 5
- iPhone 5C
- iPhone 5S
- iPhone 6
- iPhone 6 Plus
- iPhone 6S
- iPhone 6S Plus
- iPod touch (5th Generation)
- iPod touch (6th Generation)

Universal Control-AI with UC Surface Does Not Support the Following Legacy Operating Systems:

- Versions of Windows 7 earlier than Service Pack 1 + Platform Update
- Windows 8 (users should update to Windows 8.1)
- Versions of OS X 10.8 (Mountain Lion) earlier than 10.8.5

Issues Fixed In This Release:

UC Surface

- Main Bus Fat Channel PEQ graphic overlay and Smaart RTA issues now fixed
  - Main Bus Fat Channel PEQ graphic is now correct at middle UCS window size
  - Smaart RTA now works in Fat Channel for Main Bus
- Fat Channel Presets are now filtered based on selected channel type
- Selecting next channel in UCS Preset Manager no longer resets preset filter to ALL
- Preset filters now update dynamically with channel type changes
- Second mixer window now opens after power cycling any network mixer
- Touch-Select stereo linked Auxes on Windows Touch PC at large window size
- WDM Output channel list is now correct
● Last auto-filter Group is no longer cut off at certain group counts and window sizes
● Auxiliary Firewire Input streams now correct for AI Consoles
● AI Console network settings no longer saved in Scenes (network settings don't change when loading a Scene)
● RM Mixers: Aux permissions now leave Subgroup mode and Aux Link controls accessible
● Smartr Wizard now will zero out Ch.1 when starting the Wizard as expected
● RM Cascading: Reset X on Cascade Slave Channels is now available
● RM Cascading: Fixed backup file delete error message no longer present
● Improvement: Moved value displayed in Preamp Gain Parameter Box pop up to the top
● Console+RM: Scenes Saved/Loaded from UC Surface now Save/Load scene data for RM Stagebox
  ○ Save/Load from UCS Mixer Tab also now works correctly

Studio 192

● Optimized firmware for improved DSP latency

RM Mixers

● RM Cascading: Backup now saves cascade Scene data from Slave mixer

CS18

● Edge-case scenarios that could potentially cause a control surface lockup now fixed

**Known Issues:**

UC Surface

● RM Mixers: Fat Channel Reset Button Does Not Reset the HPF (or LPF)
● Auxiliary Firewire Input 52 driver label is incorrect

AI Consoles

● Some Knobs Control UC Surface Channel Ghost Faders In Locate Mode
● Lockout Mode does not disable Mutes or Fat Channel controls
● Smartr features not working/supported for Cascaded AI Consoles

RM Mixers

● RM Cascading: Smartr Fat Channel RTA and Spectrograph do not work for Slave mixer
● RM Cascading: Talkback Options do not Include Slave Channels
● RM Cascading: Tape In on Slave mixer not controlled from Master

CS18
- Channel Color Selection Not Working For Linked Slave RM
- Fat Channel Equalizer Q Decimal Places Are Cut Off
- Fat Channel EQ screen graphic Frequency Grid marking is incorrect
- CS18 Subgroup Edit Screen Missing TB, Tape In, & Dig Ret
- CS18 controls can freeze sometimes (please look for repro steps)
- Tap Assign not retained with scenes or power cycle of CS18AI

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