

Universal Control 2.9.2 Milestone Release Notes

10/23/18

Version Information:

- Universal Control (Mac/PC) - 2.9.2.49805
- UC Surface (iOS/Android) - 2.9.2.49805
- QMix-UC (iOS/Android) - 2.5.0.48925
- Capture (Mac/PC) - 2.4.0.49805

NOTE: Using the latest mixer firmware with an older version of Universal Control/UC Surface or vice-versa may result in some incompatible workflows or implementations. It is best to use latest firmware versions with the latest UC version to ensure compatibility between devices.

New In This Release:

- Firmware update for ATOM
- Firmware update for Quantum 4848
- Firmware update for Studio 192 / Studio 192 Mobile

The Following Android devices should be Compatible with UC Surface:

- Any device running Android 5.0 or later with a minimum screen resolution of 1024x768

The Following Android devices should be Compatible with Qmix-UC:

- Any device running Android 5.0 or later

NOTE: It is not possible to qualify all devices that support Android 5.0 or later. Any device running Android 5.0+ should work, but support and functionality may vary. 1024x768 resolution required for UC Surface.

The Following iOS devices are Compatible with UC Surface (running iOS 9.3.5 or later):

- iPad (2nd generation)
- iPad (3rd generation)
- iPad (4th generation)
- iPad Mini
- iPad Mini 2
- iPad Mini 3
- iPad Mini 4
- iPad Air
- iPad Air 2
- iPad Pro

The Following iOS devices are Compatible with QMix-UC (running iOS 9.3.5 or later):

- iPhone 4S
- iPhone 5
- iPhone 5C

- iPhone 5S
- iPhone 6
- iPhone 6 Plus
- iPhone 6S
- iPhone 6S Plus
- iPhone SE
- iPhone 7
- iPhone 7 Plus
- iPhone 8
- iPhone 8 Plus
- iPhone X
- iPod touch (5th Generation)
- iPod touch (6th Generation)

UC 2.9.2 Supports the following Operating Systems:

- Windows 7 x64 Service Pack 1 + Platform Update
- Windows 8.1 x64
- Windows 10 x64
- OS X 10.10 (Yosemite)
- OS X 10.11 (El Capitan)
- OS X 10.12 (Sierra)
- OS X 10.13 (High Sierra)
- OS X 10.14 (Mojave)

Capture 2.4 is compatible with the following PreSonus Hardware and Software:

- StudioLive 16.4.2 classic
- StudioLive 24.4.2 classic
- StudioLive 16.0.2 classic
- StudioLive 16.0.2 USB
- StudioLive 16.4.2AI
- StudioLive 24.4.2AI
- StudioLive 32.4.2AI
- StudioLive RM32AI
- StudioLive RM16AI
- StudioLive RML32AI
- StudioLive RML16AI
- StudioLive AR8
- StudioLive AR12
- StudioLive AR16
- StudioLive AR22
- StudioLive 32 Series III Console Mixer
- StudioLive 24 Series III Console Mixer
- StudioLive 16 Series III Console Mixer
- StudioLive 32R Series III Rack Mixer
- StudioLive 24R Series III Rack Mixer
- StudioLive 16R Series III Rack Mixer
- UC Surface 2.9.2

Fixed In This Release:

Studio 192 Family

- Fixes issues seen by some customers related to firmware update

StudioLive AR Mixers & Studio 2|4, 2|6, 6|8, 18|10, 18|24

- Virtual Loopback for Windows now works as it should.

Known Issues:

UC Surface

- Control and metering on UC Surface instance connected via Firewire may exhibit lag on some systems
- Copy, Delete, & Rename Local Scenes for Cascaded AI mixers not functioning as expected

AI/RM Mixers

- Fat Channel Reset Button Does Not Reset the HPF (or LPF)
- FX issues with Cascaded RM/RML mixers
 - UC Surface and CS18 not controlling some of Slave mixer's FX Bus settings (volume, mute, Pre/Post)
- FX Preset list does not update automatically when selecting FX Busses (must exit FX and return to update preset list)
- FX Bus Master is missing HPF control
- Restoring a Mixer Backup over Firewire is not possible.
 - Must be done over Network connection
- Auxiliary Firewire Input 52 driver label is incorrect
- Users on OS X 10.8.5 may experience a firewire driver installation issue (to be fixed in UC 2.5)
- Solo level missing from Settings page
- Channel Type and Channel Color not persistent or shared across clients
 - Not implemented in firmware yet

DAW Mode

- When viewing a send or cue mix, send labels should be placed in the scribble strips
- Incorrect preamp gain range on mixer display when using TRS inputs
- Meters don't match between DAW mode and Mixer mode
- Channel parameters may not populate in Fat Channel after opening song
- Series III Automation Control: Bypass Button Not Present
- Newly added Plugin not automatically selected and controls not on FatCh Encoder section if another Plugin wasn't already selected when adding the new Plugin
- Talkback Button Does Not Light Up In UCS When Engaged From S1
- Channel Input Does Not Have Selection For "None"
- Unity Fader Value Is Not Accurate
- There Is No Way To Remove A Channel Insert
- Write Select Channel Should Turn Red Like FaderPort 8 & 16
- Pressing Inputs layer button should open Inputs section in S1 Console
- Adding Send while viewing Sends view doesn't update fader level
- Select Buttons For Multi-Channel Instrument Outputs Do Not Light Up

Series III Mixers

- EQ and Comp order and switching are broken for Matrix mix buses
- Currently selected/adjusted Parameter Value display names need improvement

Capture

- Playback routing incorrect with cascaded classic StudioLive 16.4.2 consoles

Studio 192 / Studio 192 Mobile / Studio 1810 / Studio 1824

- When using channel colors, loading defaults will not reset colors in scribble strips.
 - Workaround is to change color manually using channel settings option.

Join our forum community of PreSonus users on the [PreSonus Forum](#).

Submit and vote for feature requests on the [PreSonus Answers](#) site.

Visit our [Knowledge Base](#) for more informative articles authored by the support staff.

To log a support ticket or contact technical support, please visit [MyPreSonus](#).