Version Information:

- Universal Control (Mac/PC) 2.9.0.49213
- UC Surface (iOS/Android) 2.9.0.49213
- QMix-UC (iOS/Android) 2.5.0.48925
- Capture (Mac/PC) 2.4.0.49213

New In This Release:

Adds support for Atom

The Following Android devices should be Compatible with UC Surface:

• Any device running Android 5.0 or later with a minimum screen resolution of 1024x768

The Following Android devices should be Compatible with Qmix-UC:

• Any device running Android 5.0 or later

NOTE: It is not possible to qualify all devices that support Android 5.0 or later. Any device running Android 5.0+ should work, but support and functionality may vary. 1024x768 resolution required for UC Surface.

The Following iOS devices are Compatible with UC Surface (running iOS 9.3.5 or later):

- iPad (2nd generation)
- iPad (3rd generation)
- iPad (4th generation)
- iPad Mini
- iPad Mini 2
- iPad Mini 3
- iPad Mini 4
- iPad Air
- iPad Air 2
- iPad Pro

The Following iOS devices are Compatible with QMix-UC (running iOS 9.3.5 or later):

- iPhone 4S
- iPhone 5
- iPhone 5C
- iPhone 5S
- iPhone 6
- iPhone 6 Plus
- iPhone 6S
- iPhone 6S Plus
- iPhone SE
- iPhone 7
- iPhone 7 Plus

- iPhone 8
- iPhone 8 Plus
- iPhone X
- iPod touch (5th Generation)
- iPod touch (6th Generation)

UC 2.9 Supports the following Operating Systems:

- Windows 7 x64 Service Pack 1 + Platform Update
- Windows 8.1 x64
- Windows 10 x64
- OS X 10.10 (Yosemite)
- OS X 10.11 (El Capitan)
- OS X 10.12 (Sierra)
- OS X 10.13 (High Sierra)

Capture 2.4 is compatible with the following PreSonus Hardware and Software:

- StudioLive 16.4.2 classic
- StudioLive 24.4.2 classic
- StudioLive 16.0.2 classic
- StudioLive 16.0.2 USB
- StudioLive 16.4.2AI
- StudioLive 24.4.2Al
- StudioLive 32.4.2Al
- StudioLive RM32AI
- StudioLive RM16AI
- StudioLive RML32AI
- StudioLive RML16AI
- StudioLive AR8
- StudioLive AR12
- StudioLive AR16
- StudioLive AR22
- StudioLive 32 Series III Console Mixer
- StudioLive 24 Series III Console Mixer
- StudioLive 16 Series III Console Mixer
- StudioLive 32R Series III Rack Mixer
- StudioLive 24R Series III Rack Mixer
- StudioLive 16R Series III Rack Mixer
- UC Surface 2.9

Fixed In This Release:

UC Surface

- UC surface now lists all available devices on Android after sleep
- Fixes an issue in which multiple instances of the same device could be shown in the UC Launch Window in some cases

Studio 192 Family

- PreAmp, Fat Channel, and Phantom Power Settings now retain and re-apply after power-cycle Series III Mixers
 - FX Returns and Mix Masters have no GR meters
 - Capture remote permissions now work as expected
 - UC Surface no longer shows black screen after connected mixer is power-cycled

Known Issues:

UC Surface

- Control and metering on UC Surface instance connected via Firewire may exhibit lag on some systems
- Copy, Delete, & Rename Local Scenes for Cascaded AI mixers not functioning as expected

AI/RM Mixers

- Fat Channel Reset Button Does Not Reset the HPF (or LPF)
- FX issues with Cascaded RM/RML mixers
 - UC Surface and CS18 not controlling some of Slave mixer's FX Bus settings (volume, mute, Pre/Post)
- FX Preset list does not update automatically when selecting FX Busses (must exit FX and return to update preset list)
- FX Bus Master is missing HPF control
- Restoring a Mixer Backup over Firewire is not possible.
 - Must be done over Network connection
- Auxiliary Firewire Input 52 driver label is incorrect
- Users on OS X 10.8.5 may experience a firewire driver installation issue (to be fixed in UC 2.5)
- Solo level missing from Settings page
- Channel Type and Channel Color not persistent or shared across clients
 - Not implemented in firmware yet

DAW Mode

- When viewing a send or cue mix, send labels should be placed in the scribble strips
- Incorrect preamp gain range on mixer display when using TRS inputs
- Meters don't match between DAW mode and Mixer mode
- Channel parameters may not populate in Fat Channel after opening song
- Series III Automation Control: Bypass Button Not Present
- Newly added Plugin not automatically selected and controls not on FatCh Encoder section if another Plugin wasn't already selected when adding the new Plugin
- Talkback Button Does Not Light Up In UCS When Engaged From S1
- Channel Input Does Not Have Selection For "None"
- Unity Fader Value Is Not Accurate
- There Is No Way To Remove A Channel Insert
- Write Select Channel Should Turn Red Like FaderPort 8 & 16
- Pressing Inputs layer button should open Inputs section in S1 Console
- Adding Send while viewing Sends view doesn't update fader level
- Select Buttons For Multi-Channel Instrument Outputs Do Not Light Up

Series III Mixers

- EQ and Comp order and switching are broken for Matrix mix buses
- Currently selected/adjusted Parameter Value display names need improvement

Capture

• Playback routing incorrect with cascaded classic StudioLive 16.4.2 consoles

StudioLive AR Mixers & Studio 2|6, 6|8, 18|10, 18|24

• Virtual Loopback also records analog inputs, workaround is to use Mix 1/2 option.

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Alternatively, you can visit our <u>Knowledge Base</u> for more informative articles authored by the support staff. To log a support ticket or contact technical support, please visit <u>MyPreSonus</u>.