

Version Information:

- Universal Control (Mac/PC) - v3.0.1.52030
- UC Surface (iOS/Android) - v3.0.1.52030
- QMix-UC (iOS/Android) - v3.0.0.51525
- Capture (Mac/PC) - v3.0.1.52030
- FP8/FP16 - v3.10.15951
- ATOM - v3.0.15951

Supported OS Versions:

- OS X 10.11.6 (El Capitan) or later
- Windows 7 (x64) Service Pack 1 + Platform Update, Windows 8.1 (x64), Windows 10 (x64)
- Android 5.1.1 Lollipop or later
- iOS 10 or later

Fixed In This Release:

StudioLive Series III Firmware

- Fixes an issue with USB audio spikes on some systems
- Digital Trim now working properly on NSB (GC) Stream channels
- Improvements to Fat Channel preset transfer between local device and mixer
- Filtering Fat Channel presets for "Keyboard" filter now works as expected
- Stereo input channels now follow Aux Mute Link State properly

UC Surface

- Windows 10 x64 (build 1809) wasn't allowing drivers to instantiate until reinstall second time
- Recalling a Scene or Project no longer returns the UC Surface window to Mixer View
- Fixed some GUI issues in "light" scheme

Known Issues:

UC Surface

- Control and metering on UC Surface instance connected via Firewire may exhibit lag on some systems
- Copy, Delete, & Rename Local Scenes for Cascaded AI mixers not functioning as expected

AI/RM Mixers

- Fat Channel Reset Button Does Not Reset the HPF (or LPF)
- FX issues with Cascaded RM/RML mixers
 - UC Surface and CS18 not controlling some of Slave mixer's FX Bus settings (volume, mute, Pre/Post)
- FX Preset list does not update automatically when selecting FX Busses (must exit FX and return to update preset list)
- FX Bus Master is missing HPF control
- Restoring a Mixer Backup over Firewire is not possible.
 - Must be done over Network connection
- Auxiliary Firewire Input 52 driver label is incorrect
- Users on OS X 10.8.5 may experience a firewire driver installation issue (to be fixed in UC 2.5)
- Solo level missing from Settings page
- Channel Type and Channel Color not persistent or shared across clients
 - Not implemented in firmware yet

DAW Mode

- When viewing a send or cue mix, send labels should be placed in the scribble strips
- Incorrect preamp gain range on mixer display when using TRS inputs
- Meters don't match between DAW mode and Mixer mode
- Channel parameters may not populate in Fat Channel after opening song
- Series III Automation Control: Bypass Button Not Present
- Newly added Plugin not automatically selected and controls not on FatCh Encoder section if another Plugin wasn't already selected when adding the new Plugin
- Talkback Button Does Not Light Up In UCS When Engaged From S1
- Channel Input Does Not Have Selection For "None"
- Unity Fader Value Is Not Accurate
- There Is No Way To Remove A Channel Insert
- Write Select Channel Should Turn Red Like FaderPort 8 & 16
- Pressing Inputs layer button should open Inputs section in S1 Console
- Adding Send while viewing Sends view doesn't update fader level
- Select Buttons For Multi-Channel Instrument Outputs Do Not Light Up

Capture

- Playback routing incorrect with cascaded classic StudioLive 16.4.2 consoles

FaderPort 8 and 16

Pro Tools HUI

- While in Edit Plugins mode, control of plugin parameters with faders in "Velocity" mode can be erratic
- While in Edit Plugins mode, touching a fader will cause a previously touched fader to jump to a new position
- In a stereo channel, control of the right pan pot is only available if the channel lies within the first 8 channels in a bank of 16 (FaderPort 16 only)

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