

Version Information:

- Universal Control (Mac/PC) - v3.4.0.61835
- UC Surface (iOS/Android) - v3.4.0.61835
- QMix-UC (iOS/Android) - v3.1.0.54974 (*Adds support for SL16.0.2 Firewire and Quantum 2626*)
- Capture (Mac/PC) - v3.0.4.61835
- ATOM SQ - v1.12

Supported OS Versions:

- OS X 10.13.6 (High Sierra) or later
- Windows 10 (x64) v1709 or later
- Android 6.0 Marshmallow or later
- iOS 10 or later

New In This Release:

- Adds support for Revelator
- Adds support for AVB-D16
- Adds support for Series III WDM

Fixed In This Release:

- Series III USB performance improvements on computers with certain 9th and 10th Gen Intel i-Series processors running Windows 10x64.
- Improved pad performance and editor menu workflows for ATOM SQ among other issue fixes.

Known Issues:

UC Surface

- Copy, Delete, & Rename Local Scenes for Cascaded AI mixers not functioning as expected

AI/RM Mixers

- Fat Channel Reset Button Does Not Reset the HPF (or LPF)
- FX issues with Cascaded RM/RML mixers
 - UC Surface and CS18 not controlling some of Slave mixer's FX Bus settings (volume, mute, Pre/Post)
- FX Preset list does not update automatically when selecting FX Busses (must exit FX and return to update preset list)
- FX Bus Master is missing HPF control
- Auxiliary Firewire Input 52 driver label is incorrect
- Users on OS X 10.8.5 may experience a firewire driver installation issue (to be fixed in UC 2.5)
- Solo level missing from Settings page
- Channel Type and Channel Color not persistent or shared across clients
 - Not implemented in firmware yet

Series III DAW Mode

- When viewing a send or cue mix, send labels should be placed in the scribble strips
- Incorrect preamp gain range on mixer display when using TRS inputs
- Meters don't match between DAW mode and Mixer mode
- Channel parameters may not populate in Fat Channel after opening song
- Series III Automation Control: Bypass Button Not Present
- Newly added Plugin not automatically selected and controls not on FatCh Encoder section if another Plugin wasn't already selected when adding the new Plugin

- Talkback Button Does Not Light Up In UCS When Engaged From S1
- Channel Input Does Not Have Selection For "None"
- Unity Fader Value Is Not Accurate
- There Is No Way To Remove A Channel Insert
- Write Select Channel Should Turn Red Like FaderPort 8 & 16
- Pressing Inputs layer button should open Inputs section in S1 Console
- Adding Send while viewing Sends view doesn't update fader level
- Select Buttons For Multi-Channel Instrument Outputs Do Not Light Up

FaderPort 8 and 16

- A restart of Pro Tools and FaderPort may be required if the FaderPort loses power when using Pro Tools

ATOM SQ

- Occasionally ATOM SQ's pad LEDs do not light up correctly while using Studio One 5. [More info can be found here.](#)

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