Universal Control 3.4 Milestone Release Notes

Version Information:
- Universal Control (Mac/PC) - v3.4.0.61835
- UC Surface (iOS/Android) - v3.4.0.61835
- QMix-UC (iOS/Android) - v3.1.0.54974 (Adds support for SL16.0.2 Firewire and Quantum 2626)
- Capture (Mac/PC) - v3.0.4.61835
- ATOM SQ - v1.12

Supported OS Versions:
- OS X 10.13.6 (High Sierra) or later
- Windows 10 (x64) v1709 or later
- Android 6.0 Marshmallow or later
- iOS 10 or later

New In This Release:
- Adds support for Revelator
- Adds support for AVB-D16
- Adds support for Series III WDM

Fixed In This Release:
- Series III USB performance improvements on computers with certain 9th and 10th Gen Intel i-Series processors running Windows 10x64.
- Improved pad performance and editor menu workflows for ATOM SQ among other issue fixes.

Known Issues:

UC Surface
- Copy, Delete, & Rename Local Scenes for Cascaded AI mixers not functioning as expected

AI/RM Mixers
- Fat Channel Reset Button Does Not Reset the HPF (or LPF)
- FX issues with Cascaded RM/RML mixers
  - UC Surface and CS18 not controlling some of Slave mixer's FX Bus settings (volume, mute, Pre/Post)
- FX Preset list does not update automatically when selecting FX Busses (must exit FX and return to update preset list)
- FX Bus Master is missing HPF control
- Auxiliary Firewire Input 52 driver label is incorrect
- Users on OS X 10.8.5 may experience a firewire driver installation issue (to be fixed in UC 2.5)
- Solo level missing from Settings page
- Channel Type and Channel Color not persistent or shared across clients
  - Not implemented in firmware yet

Series III DAW Mode
- When viewing a send or cue mix, send labels should be placed in the scribble strips
- Incorrect preamp gain range on mixer display when using TRS inputs
- Meters don't match between DAW mode and Mixer mode
- Channel parameters may not populate in Fat Channel after opening song
- Series III Automation Control: Bypass Button Not Present
- Newly added Plugin not automatically selected and controls not on FatCh Encoder section if another Plugin wasn't already selected when adding the new Plugin
- Talkback Button Does Not Light Up In UCS When Engaged From S1
- Channel Input Does Not Have Selection For "None"
- Unity Fader Value Is Not Accurate
- There Is No Way To Remove A Channel Insert
- Write Select Channel Should Turn Red Like FaderPort 8 & 16
- Pressing Inputs layer button should open Inputs section in S1 Console
- Adding Send while viewing Sends view doesn't update fader level
- Select Buttons For Multi-Channel Instrument Outputs Do Not Light Up

**FaderPort 8 and 16**
- A restart of Pro Tools and FaderPort may be required if the FaderPort loses power when using Pro Tools

**ATOM SQ**
- Occasionally ATOM SQ's pad LEDs do not light up correctly while using Studio One 5. More info can be found here.

Join our forum community of PreSonus users on the PreSonus Forum. Submit and vote for feature requests on the PreSonus Answers site. Visit our Knowledge Base for more informative articles authored by the support staff. To log a support ticket or contact technical support, please visit MyPreSonus.