<u>**Universal Control 2.6 Milestone Release Notes**</u>          4/17/18

**Version Information:**
- Universal Control (Mac/PC/iOS) - 2.6.0.47164
- UC Surface (Android) - 2.6.0.47284
- QMix-UC (iOS/Android) -  2.4.0.25212
- Capture (Mac/PC) - 2.3.7.47164

<u>**New In This Release:**</u>

- Digital Patching now available on all Series III Mixers
- Official Studio One DAW Mode Support for Series III Mixers
- EarMix support in Series III Mixers
- Improved Series III Console DCA Filter Group creation and editing workflow
- Improved Series III Console Mute Group creation and editing workflow
- New Traditional DCA option for Series III mixers

**The Following Android devices should be Compatible with UC Surface:**
- Any device running Android 5.0 or later with a minimum screen resolution of 1024x768

**The Following Android devices should be Compatible with Qmix-UC:**
- Any device running Android 5.0 or later

*NOTE: It is not possible to qualify all devices that support Android 5.0 or later. Any device running Android 5.0+ should work, but support and functionality may vary. 1024x768 resolution required for UC Surface.*

**The Following iOS devices are Compatible with UC Surface (running iOS 9.3.5 or later):**
- iPad (2nd generation)
- iPad (3rd generation)
- iPad (4th generation)
- iPad Mini
- iPad Mini 2
- iPad Mini 3
- iPad Mini 4
- iPad Air
- iPad Air 2
- iPad Pro

**The Following iOS devices are Compatible with QMix-UC (running iOS 9.3.5 or later):**
- iPhone 4S
- iPhone 5
- iPhone 5C
- iPhone 5S
- iPhone 6
- iPhone 6 Plus
- iPhone 6S
- iPhone 6S Plus

- iPhone SE
- iPhone 7
- iPhone 7 Plus
- iPhone 8
- iPhone 8 Plus
- iPhone X
- iPod touch (5th Generation)
- iPod touch (6th Generation)

**UC 2.6 Supports the following Operating Systems:**
- Windows 7 Service Pack 1 + Platform Update (32 bit & 64 bit)
- Windows 8.1 (32 bit & 64 bit)
- Windows 10 (32 bit & 64 bit)
- OS X 10.8.5 (Mountain Lion)
- OS X 10.9 (Mavericks)
- OS X 10.10 (Yosemite)
- OS X 10.11 (El Capitan)
- OS X 10.12 (Sierra)
- OS X 10.13 (High Sierra)

**Capture 2.3 is compatible with the following PreSonus Hardware and Software:**
- StudioLive 16.4.2 classic
- StudioLive 24.4.2 classic
- StudioLive 16.0.2 classic
- StudioLive 16.0.2 USB
- StudioLive 16.4.2AI
- StudioLive 24.4.2AI
- StudioLive 32.4.2AI
- StudioLive RM32AI
- StudioLive RM16AI
- StudioLive RML32AI
- StudioLive RML16AI
- StudioLive AR8
- StudioLive AR12
- StudioLive AR16
- StudioLive AR22
- StudioLive 32 Series III Console Mixer
- StudioLive 24 Series III Console Mixer
- StudioLive 16 Series III Console Mixer
- StudioLive 32R Series III Rack Mixer
- StudioLive 24R Series III Rack Mixer
- StudioLive 16R Series III Rack Mixer
- UC Surface 2.6

**UC 2.6 Does Not Support the Following Legacy Operating Systems:**
- Versions of Windows 7 earlier than Service Pack 1 + Platform Update
- Windows 8 (users should update to Windows 8.1)

**Fixed In This Release:**

**USB Audio - Windows Support**
- Fixed an issue introduced with UC 2.5.2 where Windows audio would stop streaming after a DPC spike in system. This is now fixed with a new device driver in UC for all USB Audio capable interfaces and mixers for Windows platforms.

**Quantum**
- Talkback now shows up as a stereo stream
- RTA was broken in UC 2.5.3, now fixed
- Input was reflected in all meters in UC 2.5.3, now fixed

**Studio 192 / Studio 192 Mobile**
- Fixed a situation where Studio 192 would not sync clock which resulted in dropping of sample rate event message for external clocks when multiple sources change at once.
- Fixed issues related to Studio 192 not following external Sync via SPDIF, ADAT, Wordclock.

**Known Issues:**

**UC Surface**
- Control and metering on UC Surface instance connected via Firewire may exhibit lag on some systems
- Copy, Delete, & Rename Local Scenes for Cascaded AI mixers not functioning as expected

**AI/RM Mixers**
- Fat Channel Reset Button Does Not Reset the HPF (or LPF)
- FX issues with Cascaded RM/RML mixers
    - UC Surface and CS18 not controlling some of Slave mixer's FX Bus settings (volume, mute, Pre/Post)
- FX Preset list does not update automatically when selecting FX Busses (must exit FX and return to update preset list)
- FX Bus Master is missing HPF control
- Restoring a Mixer Backup over Firewire is not possible.
    - Must be done over Network connection
- Auxiliary Firewire Input 52 driver label is incorrect
- Users on OS X 10.8.5 may experience a firewire driver installation issue (to be fixed in UC 2.5)
- Solo level missing from Settings page
- Channel Type and Channel Color not persistent or shared across clients
    - Not implemented in firmware yet

**DAW Mode**
- When viewing a send or cue mix, send labels should be placed in the scribble strips
- Incorrect preamp gain range on mixer display when using TRS inputs
- Meters don't match between DAW mode and Mixer mode
- Channel parameters may not populate in Fat Channel after opening song
- Series III Automation Control: Bypass Button Not Present

- Newly added Plugin not automatically selected and controls not on FatCh Encoder section if another Plugin wasn't already selected when adding the new Plugin
- Talkback Button Does Not Light Up In UCS When Engaged From S1
- Channel Input Does Not Have Selection For "None"
- Unity Fader Value Is Not Accurate
- There Is No Way To Remove A Channel Insert
- Write Select Channel Should Turn Red Like FaderPort 8 & 16
- Pressing Inputs layer button should open Inputs section in S1 Console
- Adding Send while viewing Sends view doesn't update fader level
- Select Buttons For Multi-Channel Instrument Outputs Do Not Light Up

**Series III Mixers**
- EQ and Comp order and switching are broken for Matrix mix buses
- Solo PFL switch is too slow
- Currently selected/adjusted Parameter Value display names need improvement

**Capture**
- Playback routing incorrect with cascaded classic StudioLive 16.4.2 consoles

**Studio 192 Series**
- Preamp and Phantom Power settings may not be retained on power cycle.

**StudioLive AR Mixers & Studio 2|6, 6|8, 18|10, 18|24**
- Virtual Loopback also records analog inputs, workaround is to use Mix 1/2 option.

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