

Version Information:

- Universal Control (Mac/PC) - v3.1.0.53214
- UC Surface (iOS/Android) - v3.1.0.53214
- QMix-UC (iOS/Android) - v3.0.0.51525
- Capture (Mac/PC) - v3.0.1.53214
- FP8/FP16 - v3.1.16209
- ATOM - v3.0.15951
- Quantum Series - Driver 1.28

Supported OS Versions:

- OS X 10.11.6 (El Capitan) or later
- Windows 7 (x64) Service Pack 1 + Platform Update, Windows 8.1 (x64), Windows 10 (x64)
- Android 5.1.1 Lollipop or later
- iOS 10 or later

Fixed In This Release:

StudioLive Series III Firmware

- Main Mix stereo width in Stereo Matrix Mix now works as expected
- Reset of Project/Scene now resets digital gain
- Solo PFL switch speed improvement
- Pre/Post mode now working for RTA on all outputs
- Scene Reset now clears Fat Ch "B" setting
- FOH Mixer now returns Monitor Mixer Gain Control when preamp permissions are returned
- Subgroup Assign Button now illuminated on bootup as expected
- Pan control now shows up properly on stereo Subgroups in Aux Sends view
- SD Card "Load Mix" does now recalls Fat Channel settings properly
- Auxes reset now defaults to Pre1 as expected

UC Surface

- (iOS/Android) UC-Surface Parameter Slider-Popup now disengages upon touch-release
- EQ & Comp Models can now be selected for Buses in Fat Channel View
- Series III meter performance improvements
- FlexMix Limiter now reports StudioLive Series III GR metering
- Scene Safe now respects linked channels in UC as it does on consoles
- Series III AVB streams displayed under Network tab now update as expected
- UC Surface now always grayed out for Series III Rack mixers In Stagebox Mode
- Support for increased Q value on parametric EQ for Series III mixers
- Renamed Series III Project no longer shows old name in import/export panel until project list is updated
- Series III USB control no longer lost when the network link goes up or down
- Studio 18|24 - Mixer Bypass in UC passes audio upon reboot.
- Studio 1824c - Mixer Bypass in UC passes audio upon reboot.

FaderPort 8 and 16

- MCU Cubase
 - It is now possible to toggle between SMPTE and Beat display while in Timecode mode
 - Improved latch timing of the Shift button
 - Minor bug fixes

- MCU Ableton Live
 - Pressing the Zoom or Scroll buttons while in Session view now allows you to select a clip (large encoder = Up/Down, Prev/Next buttons = Left/Right) and launch either a clip (Zoom button) or a scene (Scroll button)
 - Pressing the Pan/Param knob will now center panning while the Pan/Param knob is in normal Panning mode
 - Updated “Back to Arrangement” (Link button), “Punch In” (Click button), and “Punch Out” (Section button) assignments
 - Pan/Param knob will now page through multiple device parameter pages and multiple send pages
 - It is now possible to toggle between SMPTE and Beat display while in Timecode mode
 - Improved latch timing of the Shift button
 - Minor bug fixes
- MCU Logic
 - It is now possible to toggle between SMPTE and Beat display while in Timecode mode
 - Improved Marker mode workflow
 - Improved latch timing of the Shift button
 - Minor bug fixes
- HUI Pro Tools
 - Improved Timecode display mode
 - Improved Plugin Editing mode
 - Fixed an issue where control of the right pan on a stereo track on tracks 9-16 was not possible on the FaderPort 16
 - New option to toggle the ability to show or not show volume values in the scribble strip screen (Macro button = volume display on/off)
 - Improved latch timing of the Shift button
 - Minor bug fixes
- MIDI Mode
 - 1-8 Select button MIDI assignments have been changed for easier mapping (9-16 remain the same on the FaderPort 16)

FaderPort 2018

- MCU Cubase
 - Minor bug fixes
- MCU Ableton Live
 - Pressing the Zoom or Scroll buttons while in Session view now allows you to select a clip (large encoder = Up/Down, Prev/Next buttons = Left/Right) and launch either a clip (Zoom button) or a scene (Scroll button)
 - Updated “Back to Arrangement” (Link button), “Punch In” (Click button), and “Punch Out” (Section button) assignments
 - Minor bug fixes
- MCU Logic
 - Improved latch timing of the Shift button
 - Minor bug fixes
- HUI Pro Tools
 - Improved latch timing of the Shift button

Known Issues:

UC Surface

- Control and metering on UC Surface instance connected via Firewire may exhibit lag on some systems
- Copy, Delete, & Rename Local Scenes for Cascaded AI mixers not functioning as expected

AI/RM Mixers

- Fat Channel Reset Button Does Not Reset the HPF (or LPF)
- FX issues with Cascaded RM/RML mixers
 - UC Surface and CS18 not controlling some of Slave mixer's FX Bus settings (volume, mute, Pre/Post)
- FX Preset list does not update automatically when selecting FX Busses (must exit FX and return to update preset list)
- FX Bus Master is missing HPF control
- Restoring a Mixer Backup over Firewire is not possible.
 - Must be done over Network connection
- Auxiliary Firewire Input 52 driver label is incorrect
- Users on OS X 10.8.5 may experience a firewire driver installation issue (to be fixed in UC 2.5)
- Solo level missing from Settings page
- Channel Type and Channel Color not persistent or shared across clients
 - Not implemented in firmware yet

DAW Mode

- When viewing a send or cue mix, send labels should be placed in the scribble strips
- Incorrect preamp gain range on mixer display when using TRS inputs
- Meters don't match between DAW mode and Mixer mode
- Channel parameters may not populate in Fat Channel after opening song
- Series III Automation Control: Bypass Button Not Present
- Newly added Plugin not automatically selected and controls not on FatCh Encoder section if another Plugin wasn't already selected when adding the new Plugin
- Talkback Button Does Not Light Up In UCS When Engaged From S1
- Channel Input Does Not Have Selection For "None"
- Unity Fader Value Is Not Accurate
- There Is No Way To Remove A Channel Insert
- Write Select Channel Should Turn Red Like FaderPort 8 & 16
- Pressing Inputs layer button should open Inputs section in S1 Console
- Adding Send while viewing Sends view doesn't update fader level
- Select Buttons For Multi-Channel Instrument Outputs Do Not Light Up

Capture

- Playback routing incorrect with cascaded classic StudioLive 16.4.2 consoles

FaderPort 8 and 16

- Mute Clear and Solo Clear have unexpected functionality in Cubase
- Pressing Select in Marker mode will center panning in Logic
- Pro Tools HUI - some plugins will respond differently while in FaderPort Edit Plugins mode due to the way HUI is implemented in Pro Tools.

FaderPort 2018

- Zoom Does Not Function on Every Other Startup in Logic
- When disengaging Channel Lock the unit jumps to a random track in Ableton LIVE
- Scroll blinks when pressing Section in Cubase
- Mute Clear and Solo Clear have unexpected functionality in Cubase

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